



MINDJAR
DESIGN

JAROSŁAW MAJEWSKI

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ABOUT

2D-3D Artist / Animator / Illustrator / Webdesigner

Artist with a passion for creating video games. Likes to learn new things constantly and he learns fast. Wants to achieve perfection in everything he does. Likes good music and running. Some might say he's got sense of humor.

EXPERIENCE

GameWell - WebAndMobile

2D Lead Artist, Animator, Webdeveloper / Fulltime / 2012 - 2014

Graphics and animations for Survive 10s and Headshots Alley iOS games.

Designing web and mobile apps layouts (IzzyDrive, Poznań ITS).

Making promotional materials and animating trailers. Developing of web apps and websites.

Starostwo Powiatowe w Koźlenicach

Artist / Fulltime / 2011 - 2012

Designing print materials, corporate identity.

Riddlersoft Games

Lead Artist, Game Designer / Collaboration / 2010 - 2015

Making graphics and helping with design of various games. Getting full funding of mobile game Old School Racer 2 through Appcampus.

Packshot

Motion Graphic Designer / Fulltime / 2008 -2009

Postproduction and montage of video materials, making presentations, TV openings, TV commercials for clients like Real and Carrefour,

Breakpoint

Pixel Artist, Animator / Remote Work / 2007 - 2008

All the graphics and animations for java game Yamakasi Masters.

Additional graphics and porting of mobile games: The Witcher and Call of Juarez.

New Old World

Lead Artist, Lead Concept Artist / Remote work / 2006 - 2008

Working on Nasghar PC game. Designing characters, locations, GUI, logo. Webdesign.

EDUCATION

Artistic Degree

Kazimierz Pulaski University of technology and Humanities in Radom / 2001 - 2006

Faculty: Multimedia - Art Department

Title: Master of Arts

SKILLS

Software

Adobe / Blender 3D / Fusion / Anime Studio / Unity 3D / Spine / Other

Coding

HTML5 and CSS3, basics of JS, JQuery and C#

Artistic / Other

Drawing in different styles and techniques both traditional and digital.

Animation - traditional and skeletal. Pixel graphics.

Quick learner, meticulous, creative, keeping deadlines